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CAT CHAOS

A GAME ABOUT CATS AND CHAOS. A LOT OF CHAOS!

PLAYERS: **2-5**

PLAY TIME:  12

SPECIAL RULES!

1. Catomic bomb skips all turns
2. Barking Kitten can be played at any moment
(If you don't have 5 Shuffle Now just use regular Shuffle)

EACH PLAYER STARTS WITH

5 CARDS

PLUS 1 DEFUSE

Ingredients

CARD TYPE:

CARD COUNT:



EXPLODING KITTEN

P-2



DEFUSE

P+2



ALTER THE FUTURE 3X

3



ALTER THE FUTURE 3X NOW

2



ATTACK 2X

6



BARKING KITTEN

2



CATOMIC BOMB

1



I'LL TAKE THAT

4

CARD TYPE:

CARD COUNT:



IMPLODING KITTEN

1



MARK

2



NOPE

5



PERSONAL ATTACK 3X

4



REVERSE

4



SHUFFLE NOW

5



SWAP TOP AND BOTTOM

3



TARGETED ATTACK 2X

4