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CONE OF SHAME

HUH? WHOSE TURN IS IT?

PLAYERS: **2-7**

PLAY TIME:  15

If someone gets the cone of shame (when you forget whose turn it is), then the next player gets to randomly pick a card from their hand, similar to when you use a pair of cat cards. If the player has no cards, then they are forced to take 2 turns.

EACH PLAYER STARTS WITH

7 CARDS

PLUS 1 DEFUSE

Ingredients

CARD TYPE:

CARD COUNT:



EXPLODING KITTEN

#P



DEFUSE

1



ATTACK 2X

5



BARKING KITTEN

2



BEARD CAT

4



NOPE

4



PERSONAL ATTACK 3X

3



REVERSE

5

CARD TYPE:

CARD COUNT:



SEE THE FUTURE 3X

3



SHARE THE FUTURE 3X

4



SKIP

5



SUPERSKIP

2



TACOCAT

4



TARGETED ATTACK 2X

5



ZOMBIE CAT

4