

NUCLEAR KITTENS

A NUCLEAR GAME

PLAYERS: 2-4

PLAY TIME:



If you get an imploding kitten at the start of the game, shuffle your hand and grab another one (if you get it again, you explode)

EACH PLAYER STARTS WITH

1 CARD

PLUS 1 DEFUSE

Ingredients CARD COUNT: CARD TYPE-CARD TYPE: **EXPLODING KITTEN DEFUSE ALTER THE FUTURE 3X BARKING KITTEN CATOMIC BOMB**

IMPLODING KITTEN

SEE THE FUTURE 5X

NOPE

01.11.15 0 0 0 11.11
5
5
1
2

CARD COUNT: