

## **WHISKER WARS**

JUST TWO FELINES, ONE BAD DECISION AWAY FROM GOING BOOM.

PLAYERS:

2

PLAY TIME:



Play your Barking Kitten too early, and you might explode instantly. Wait too long, and your opponent might strike first.

**EACH PLAYER STARTS WITH** 



PLUS O DEFUSES

## - Ingredients -

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CARD TYPE:	CARD COUNT:
<b>EXPLODING KITTEN</b>	0
<b>⋘</b> DEFUSE	0
<b>ALTER THE FUTURE 3X</b>	3
ALTER THE FUTURE 3X NOW	3
ATTACK 2X	2
■ BARKING KITTEN	2
CATTERMELON	4
<b>♥</b> FAVOR	2

CARD TYPE:	CARD COUNT:
(iii) GARBAGE COLLECTION	3
	2
SEE THE FUTURE 3X	2
<b>⊘</b> SHUFFLE	2
✓ SKIP	4
SUPERSKIP	1