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PURRMONUCLEAR WAR

A GAME WITH ONLY WEAK CARDS AND STEALING

PLAYERS: **2-5**

PLAY TIME: 

The Catomic Bomb card needs to go to the player who goes first. That player must play the Catomic Bomb immediately.

EACH PLAYER STARTS WITH

5 CARDS

PLUS 0 DEFUSES

Ingredients

CARD TYPE: **EXPLODING KITTEN****CARD COUNT:****# PLAYERS-1****DEFUSE****0****ALTER THE FUTURE 3X****0****ALTER THE FUTURE 3X NOW****0****ALTER THE FUTURE 5X****0****ATTACK 2X****0****ATTACK OF THE DEAD****0****BARKING KITTEN****0****CARD TYPE:** **BEARD CAT****CARD COUNT:****0****BIKINI CAT****0****CAT BUTT****0****CAT-O-LANTERN****0****CAT'S SCHRÖDINGER****0****CATOMIC BOMB****1****CATTERMELON****4****CLAIRVOYANCE NOW****0**

NOTE: THIS RECIPE HAS MORE THAN 16 CARDS