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FRAIL ALLIANCE

THIS GAME VARIANT MAKES A USUALLY EVERY PLAYER FOR THEMSELVES GAME HAVE "ALLIANCES". THIS DECK ALLOWS PLAYERS TO SHARE INFORMATION AND CARDS AND TARGET SPECIFIC PLAYERS. HOWEVER, THEY AREN'T ACTUALLY A TEAM SO BACKSTABBING IS A VERY REAL POSSIBILITY. THIS MAKES THE GAME REALLY FUN AND ALLOWS FOR COMBOS THAT WOULD BE HARD TO PULL OFF ALONE. THERE IS ALSO A CATOMIC BOMB WITH NO SHUFFLES, WHICH CAN TEST EVEN THE LONGEST ALLIANCES.

PLAYERS: **3-5**

PLAY TIME:  10

EACH PLAYER STARTS WITH

7 CARDS

PLUS 1 DEFUSE

Ingredients

CARD TYPE:

CARD COUNT:



BARKING KITTEN

2



STREAKING KITTEN

1



BEARD CAT

4



CATTERMELON

4



FERAL CAT

4



RAINBOW RALPHING CAT

4



CATOMIC BOMB

1



DEFUSE

P+1

CARD TYPE:

CARD COUNT:



EXPLODING KITTEN

P



FAVOR

3



GARBAGE COLLECTION

1



I'LL TAKE THAT

4



MARK

4



SHARE THE FUTURE 3X

4



SUPER SKIP

2



TARGETED ATTACK 2X

4