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BAAS EXPANSION PACK

IGNORE THE DEFUSES

PLAYERS: 1-2 | **PLAY TIME:** 3

Catsicle: when played add 5 extra exploding kittens for the turn once the turn is done remove the extras

Critical cat: when you play this card choose a person to roll a dice if they land on a 1-3 they explode if they get a 4-6 they get a card of their choice (except for defuses) can be played multiple times

Mushroom cat: when played take everyone's deck and shuffle it into a separate pile and hand them out in hands of 4 the rest go into the draw pile

Zombie cat: when played summon a booty trap card and put it into a random persons deck everyone's eyes must be close while the cat add the booty trap card into a hand

Feral Mode: Optional game mode add them to the draw pile you must get 2 feral cats to steal a sabotage from the CAT once you do the feral cats are out of the draw pile and your hand for good once one feral cats remains it becomes a bootleg god cat that can only be used with only certain cards (skip nope and attack)

EACH PLAYER STARTS WITH

0 CARDS

PLUS 0 DEFUSES

Ingredients

CARD TYPE:	CARD COUNT:
CATSICLE	1
CRITICAL CAT	4
FERAL CAT	5
MUSHROOM CAT	2
ZOMBIE CAT	4
DEFUSE	1
EXPLODING KITTEN	1

CARD TYPE:	CARD COUNT: