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by: CatAidos

AROUND THE CATTERY

MAYBE THE BEST, QUICKEST SET UP THAT INCLUDES EVERY CARD CURRENT!

PLAYERS: 2+ | **PLAY TIME:** 60

Add:
2 of each Cat, add 5 Ferals
3 Arm, 3 Att.O.T.D, 3 Clone, Look.A.T.B, 2 Peek, 2 Feed,T.D, 2 C.O.T.C.B, 4 Reveal.A.S, 3 Reveal.T.S, 4 Flip.F, 4 Dig.D, 4 Bad.D, 4 Favor, 4 I'll.T.T, 4 Reverse, 2 Clair, 2 Targ.A, 2 Shuffle NOW, 2 Rais, 2 Share.S, 2 Booby.T.C
(1 each of all the rest)
Nope = P+1, Skip = P+1
Hand out Def & Z.K @ random
Dead players can use Zombie.C & Ferals as a NOW
Once Tower.O.P is out. Each player gives up 1 card to it. Only the PL to the left can give up any explosive.K
C.O.T.C.B doesn't affect Tower PL holder

EACH PLAYER STARTS WITH

5 CARDS

PLUS 1 DEFUSE

Ingredients

CARD TYPE:	CARD COUNT:
 ALTER THE FUTURE 3X	3
 ALTER THE FUTURE 3X NOW	2
 ATTACK 2X	5
 BURY	2
 DEFUSE	P+1
 DRAW FROM THE BOTTOM	3
 EXPLODING KITTEN	P+1
 MARK	3

CARD TYPE:	CARD COUNT:
 PERSONAL ATTACK 3X	2
 REVERSE ATTACK 2X	4
 SEE THE FUTURE 3X	3
 SEE THE FUTURE 5X	1
 SHARE THE FUTURE 3X	2
 SHUFFLE	3
 SUPER SKIP	3
 SWAP TOP AND BOTTOM	3